



COLIN LEWIS

I am a UX Engineer. In this role, I solve digital problems through combining my years of experience as a designer, front-end developer, illustrator, and writer. I work with Design Thinking to prototype and build websites that focus on user needs and make clients happy.

EXPERIENCE

UX Engineer, Scruples Studio

Remote · 2020–present

Scruples Studio was established to produce work that benefits the world. At Scruples, I help create privacy-focused, inclusive, sustainable websites that have a positive impact for users and organisations.

Developer, Codeable

Remote · 2019–present

Codeable is an exclusive freelancer platform that connects businesses with premium WordPress developers. My responsibilities span the entire range of a web project: ideation, strategy and design, UX research and testing, prototyping, custom theme development, client education, and more.

Designer, Unlikely Objects

Karlskrona, Sweden · 2017–present

Unlikely Objects is a storytelling studio that produces digital experiences and unusual books that combine literature, film, interactivity and delight.

Associate, Hoxby

Remote/UK · 2019–2020

Hoxby is an exclusive group that provides custom, hand-picked teams of remote freelancers to large-scale and scale-up clients.

SKILLS

Adobe CS
Affinity Designer
Sketch
Invision
HTML5
CSS
SASS

JavaScript
PHP
WordPress
Statamic
Git
Responsive design
WCAG & Accessibility

Soft skills:

Project and team management, concept development, prototyping, storytelling, creative problem solving. I have extensive training in creating and working with high-functioning teams, Susan Wheelan's effective team concepts, and the Co-Active leadership model.

ADDITIONAL EXPERIENCE

Web designer & developer

Freelance · 2013–present

Web design & front end development,
WordPress, strategy, branding.

Communicator, Tierps Municipality

Tierp, Sweden · 2012–2013

Public information officer – PR and communications strategy in the Tierp Municipality Department of Culture. As Communicator I was responsible for investigating and serving the needs of all the Culture Department sections, including Children & Youth, Athletics, and the municipal library.

Web designer & developer

Freelance · 2010–2012

Web design and front end development,
WordPress. End to end project creation,
supervision, development and delivery.

Consultant, Tierps Municipality

Tierp, Sweden · 1997–2012

I organised and promoted the annual art festival *Konst på väg* in Tierps municipality together with the head of the Culture Department and a small team. I worked with marketing, strategy, and above all as designer and developer in the creation of the festival's website and printed catalogue. During my tenure, participation in the event increased over 500%.

Web designer, Fingerpaint Marketing

Saratoga Springs, NY, USA · 2009–2010

Web design, front end development, web app
UI and email marketing design,
ExpressionEngine, WordPress.

Web designer & developer

Freelance · 2002–2009

Web design & front end development,
WordPress, ExpressionEngine.

EDUCATION

Interactive Design Foundation,

Online/Denmark · 2020–present

UX Designer path.

Hyper Island

Karlskrona, Sweden

YH · 2015–2017

Digital Media Creative is a program that allows students to develop their design, technological, management and entrepreneurial skills. I attended the learning hub in Karlskrona, Sweden.

University of Gävle

Gävle, Sweden · 2005–2007

Creative writing in English.

LANGUAGES

English

Swedish

Beginning Portuguese

COLIN LEWIS

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